

C

Programming Language

Detailed Explanation

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❖ INTRODUCTION

- ◆ What is Programming Language
- ◆ What is C-programming
- ◆ Why should we learn C first
- ◆ C programming Advantages and Applications
- ◆ History of C programming Language
- ◆ How C -works Internally
- ◆ Executing C First programming using IDE.

❖ C PROGRAMMING BASICS

- ◆ Difference between Interpreter Vs Compiler
- ◆ Types of Editors for C
- ◆ Download & Installation of C programming Software's.
- ◆ Syntax of C-Programming with example
- ◆ Basic Rules of C programming
- ◆ How to Compile and Execute hello world Program
- ◆ Overview of IDE and Shortcuts.

❖ INPUT /OUTPUT ,SYNTAX

- ◆ Printf(), scanf() Functions
- ◆ Comments and its Necessary
- ◆ Tokens & Identifiers
- ◆ Reserved words in C
- ◆ Whitespaces using in C
- ◆ Format Specifiers using in C

- ◆ Variables Declaring and Initializing

❖ DATA TYPES

❖ Primary Data types:

- ◆ Integer Types (int)
- ◆ Floating Point Types (float)
- ◆ Character Type (char)

❖ Derived Data Types:

- ◆ Array
- ◆ Pointer
- ◆ Structure
- ◆ Union

❖ No Data Type :

- ◆ Void Data Types

❖ OPERATORS

- ◆ Arithmetic operators
- ◆ Relational operators
- ◆ Logical operators
- ◆ Assignment operators
- ◆ Bitwise Operators
- ◆ Increment/Decrement Operators
- ◆ Conditional Operators
- ◆ Special Operator

❖ CONDITIONAL STATEMENT

- ◆ If Statement
- ◆ If...else Statement
- ◆ if else...ladder Statement
- ◆ Nested if statement
- ◆ Switch Statement
- ◆ Nested Switch statement

❖ LOOPING STATEMENT

- ◆ While loop
- ◆ For loop
- ◆ do... while loop
- ◆ Difference between while vs do..while
- ◆ Nested loops
- ◆ Pattern Programs

❖ Loop Control Statements

- ◆ Break
- ◆ Continue
- ◆ goto

❖ FUNCTIONS

- What is function and its Importance
- Defining a function
- Function Declarations
- Calling function

- Call by Value
- Call by Reference

➤ Types of functions:

- ◆ Function without Retrurtype without Arguments
- ◆ Function without Retrurtype with Arguments
- ◆ Function with Retrurtype without Arguments
- ◆ Function with Retrurtype with Arguments
- ◆ Function with default Arguments
- ◆ Recursion Function
- ◆ Local variables
- ◆ Global Variables
- ◆ Local Variables Vs Global Variables

❖ ARRAYS

- ◆ Declaring Arrays
- ◆ Initializing Arrays
- ◆ Accessing Array Elements

❖ Arrays in Detail:

- ◆ Multidimensional Arrays
- ◆ Two Dimensional Arrays
- ◆ Initializing Two Dimensional Array
- ◆ Accessing Two Dimensional Array Elements

- ◆ Passing Arrays to Functions
- ◆ Pointer to an Array

✧ POINTERS

- ◆ What is Pointer
- ◆ How to use Pointers
- ◆ Null Pointers

✧ Pointers in Detail:

- ◆ Pointer Arithmetic
- ◆ Incrementing/Decrementing a pointer
- ◆ Pointer comparisons
- ◆ Pointer to Pointer
- ◆ Pointer to Array
- ◆ Pointer to Function
- ◆ Pointer to Structure

✧ STRING FUNCTIONS

◆ String inbuilt functions Detail:

- ◆ strlen(), strcpy(), strcat()
- ◆ Strcmp(), strcmp(), strcmpi(), strrev(),strupr()
- ◆ strlwr(), strcmpi(), ..etc
- ◆ Count number of vowels and consonants in a string

✧ MATH FUNCTONS

✧ Math inbuilt functions Detail:

- ✧ sin(), cos(), tan()

- ✧ sqrt(),pow(), exp(), log(),
- ✧ ceil(), floor(), round(), ..etc

✧ STRUCTURES

- ◆ Defining a Structure
- ◆ Accessing Structure Members
- ◆ User Input in Structure
- ◆ Array to Structure
- ◆ Pointer to Structure

✧ Bit Fields

- ◆ Defining Bit fields
- ◆ Usage of Bit fields

✧ UNIONS

- ◆ Defining a Union
- ◆ Accessing Union Members
- ◆ Difference Between Structure Vs Union

✧ ENUMERATION, TYPEDEF

- ◆ Defining enum
- ◆ Accessing enum Members
- ◆ Defining a Typedef
- ◆ Accessing Typedef Members
- ◆ Difference between typedef vs #define

✧ FILE HANDLING

✧ Input and Output:

- ◆ The Standard Files
- ◆ The getchar() and putchar() functions
- ◆ The gets() and puts() Functions
- ◆ The Scanf and printf() Functions

✧ FILE I/O:

- ◆ Opening a File
- ◆ Closing a File
- ◆ Writing Data to the File
- ◆ Reading Data from the File

✧ TYPE CASTING, PREPROCESSORS,

✧ HEADERFILES

✧ Type Casting:

- ◆ What is Type Casting and It's importance
- ◆ Implicit Type Casting with Examples
- ◆ Explicit Type Casting with Examples

✧ Preprocessors:

- ◆ Important Preprocessor Directives
- ◆ Predefined macros & with Example
- ◆ Preprocessor Operators
- ◆ Parameterized Macros with Example

✧ Header files:

- ◆ Importance of Header files
- ◆ Types of Header files
- ◆ How to include Header files

✧ MEMORY MANAGEMENT

- ◆ Dynamic Memory Allocation importance
- ◆ malloc(), calloc(), realloc(), free Functions
- ◆ Allocating Memory Dynamically
- ◆ Resizing and Releasing Memory

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